

APPENDIX C

GLOSSARY OF ARCHITECTURE TERMS

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Glossary of Architecture Terms from the National ITS Architecture

Full glossary available online at:

<http://itsarch.iteris.com/itsarch/html/glossary/glossary.htm>

Architecture	A framework within which a system can be built. Requirements dictate what functionality the architecture must satisfy. An architecture functionally defines what the pieces of the system are and the information that is exchanged between them. An architecture is functionally oriented and not technology-specific which allows the architecture to remain effective over time. It defines "what must be done," not "how it will be done."
Architecture Flow	Information that is exchanged between subsystems and terminators in the physical architecture view of the National ITS Architecture. Architecture flows are the primary tool that is used to define the Regional ITS Architecture interfaces. These architecture flows and their communication requirements define the interfaces which form the basis for much of the ongoing standards work in the national ITS program. The terms "information flow" and "architecture flow" are used interchangeably.
Element	This is the basic building block of Regional ITS Architectures and Project ITS Architectures. It is the name used by stakeholders to describe a system or piece of a system.
Equipment Package	Equipment packages are the building blocks of the physical architecture subsystems. Equipment Packages group similar processes of a particular subsystem together into an "implementable" package. The grouping also takes into account the user services and the need to accommodate various levels of functionality.
Information Flow	Information that is exchanged between subsystems and terminators in the physical architecture view of the National ITS Architecture. These information flows are normally identical to the architecture flows in the National ITS Architecture. The terms "information flow" and "architecture flow" are used interchangeably.
Intelligent Transportation System	The system defined as the electronics, communications or information processing used singly or integrated to improve the efficiency or safety of surface transportation.
Inventory	See <i>System Inventory</i> .
ITS Architecture	Defines an architecture of interrelated systems that work together to deliver transportation services. An ITS architecture defines how systems functionally operate and the interconnection of information exchanges that must take place between these systems to accomplish transportation services.
ITS Project	Any project that in whole or in part funds the acquisition of technologies or systems of technologies that provide or significantly contribute to the provision of one or more ITS user services.
Logical Architecture	The logical architecture view of the National ITS Architecture defines what has to be done to support the ITS user services. It defines the processes that perform ITS functions and the information or data flows that are shared between these processes.
Market Package	The market packages provide an accessible, service-oriented perspective to the National ITS Architecture. They are tailored to fit, separately or in combination, real world transportation problems and needs. Market packages collect together one or more equipment packages that must work together to deliver a given transportation service and the architecture flows that connect them and other important external systems. In other words, they identify the pieces of the physical architecture that are required to implement a particular transportation service.
National ITS Architecture	A common, established framework for developing integrated transportation systems. The National ITS Architecture is comprised of the logical architecture and the physical architecture, which satisfy a defined set of user service requirements. The National ITS Architecture is maintained by the United States Department of Transportation (USDOT).

Physical Architecture	The physical architecture is the part of the National ITS Architecture that provides agencies with a physical representation (though not a detailed design) of the important ITS interfaces and major system components. It provides a high-level structure around the processes and data flows defined in the logical architecture. The principal elements in the physical architecture are the subsystems and architecture flows that connect these subsystems and terminators into an overall structure. The physical architecture takes the processes identified in the logical architecture and assigns them to subsystems. In addition, the data flows (also from the logical architecture) are grouped together into architecture flows. These architecture flows and their communication requirements define the interfaces required between subsystems, which form the basis for much of the ongoing standards work in the ITS program.
Project ITS Architecture	A framework that identifies the institutional agreement and technical integration necessary to interface a major ITS project with other ITS projects and systems.
Region	The geographical area that identifies the boundaries of the Regional ITS Architecture and is defined by and based on the needs of the participating agencies and other stakeholders. In metropolitan areas, a region should be no less than the boundaries of the metropolitan planning area.
Regional ITS Architecture	A specific, tailored framework for ensuring institutional agreement and technical integration for the implementation of ITS projects or groups of projects in a particular region. It functionally defines what pieces of the system are linked to others and what information is exchanged between them.
Stakeholders	A widely used term that notates a public agency, private organization or the traveling public with a vested interest, or a "stake" in one or more transportation elements within a Regional ITS Architecture.
Standards	Documented technical specifications sponsored by a Standards Development Organization (SDO) to be used consistently as rules, guidelines, or definitions of characteristics for the interchange of data. A broad array of ITS standards is currently under development that will specifically define the interfaces identified in the National ITS Architecture.
Subsystem	The principle structural element of the physical architecture view of the National ITS Architecture. Subsystems are individual pieces of the Intelligent Transportation System defined by the National ITS Architecture. Subsystems are grouped into four classes: Centers, Field, Vehicles, and Travelers. Example subsystems are the Traffic Management Subsystem, the Vehicle Subsystem, and the Roadway Subsystem. These correspond to the physical world: respectively traffic operations centers, automobiles, and roadside signal controllers. Due to this close correspondence between the physical world and the subsystems, the subsystem interfaces are prime candidates for standardization.
System	A collection of hardware, software, data, processes, and people that work together to achieve a common goal. Note the scope of a "system" depends on one's viewpoint. To a sign manufacturer, a dynamic message sign is a "system". To a state DOT, the same sign is only a component of a larger Freeway Management "System". In a Regional ITS Architecture, a Freeway Management System is a part of the overall surface transportation "system" for the region.
System Inventory	The collection of all ITS-related elements in a Regional ITS Architecture.
Terminator	Terminators define the boundary of an architecture. The National ITS Architecture terminators represent the people, systems, and general environment that interface to ITS. The interfaces between terminators and the subsystems and processes within the National ITS Architecture are defined, but no functional requirements are allocated to terminators. The logical architecture and physical architecture views of the National ITS Architecture both have exactly the same set of terminators. The only difference is that logical architecture processes communicate with terminators using data flows, while physical architecture subsystems use architecture flows.

Turbo Architecture	An automated software tool used to input and manage system inventory, market packages, architecture flows and interconnects with regard to a Regional ITS Architecture and/or multiple Project ITS Architectures.
User Services	User services document what ITS should do from the user's perspective. A broad range of users are considered, including the traveling public as well as many different types of system operators. User services, including the corresponding user service requirements, form the basis for the National ITS Architecture development effort. The initial user services were jointly defined by USDOT and ITS America with significant stakeholder input and documented in the National Program Plan. The concept of user services allows system or project definition to begin by establishing the high level services that will be provided to address identified problems and needs. New or updated user services have been and will continue to be satisfied by the National ITS Architecture over time.

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